

# Monster Hunter

Input file:            **standard input**  
Output file:           **standard output**  
Time limit:            1 second  
Memory limit:         256 megabytes

Ema is the best carry player in a game. In the game, she needs to eliminate  $m$  monsters. The  $i$ -th monster has  $h_i$  health points (HP) at the beginning. When a monster is attacked by Ema, its HP is reduced by her attack power. When the HP of a monster is less than or equal to 0, the monster is eliminated.

To make the game more interesting, the attack power is not a constant number. There is a basic attack sequence  $a_1, a_2, \dots, a_n$ , and the damage caused is generated by repeating this sequence. Formally, let  $r_i$  be the damage caused by the  $i$ -th attack, we have

$$r_i = \begin{cases} a_i & 1 \leq i \leq n \\ r_{i-n} & i > n \end{cases}$$

To eliminate the monsters as soon as possible, Ema wants to minimize the number of attacks. Can you tell her the minimum number of attacks required to eliminate all the monsters?

## Input

There are multiple test cases. The first line of the input contains an integer  $T$  indicating the number of test cases. For each test case:

The first line contains an integer  $n$  ( $1 \leq n \leq 10^5$ ) indicating the length of the basic attack sequence.

The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $1 \leq a_i \leq 3$ ) indicating the basic attack sequence.

The third line contains an integer  $m$  ( $1 \leq m \leq 10^5$ ) indicating the number of monsters.

The fourth line contains  $m$  integers  $h_1, h_2, \dots, h_m$  ( $1 \leq h_i \leq 10^9$ ) where  $h_i$  indicates the initial HP of the  $i$ -th monster.

It's guaranteed that neither the sum of  $n$  nor the sum of  $m$  of all test cases will exceed  $10^5$ .

## Output

For each test case output one line containing one integer indicating the minimum number of attacks to eliminate all the monsters.

## Example

standard input	standard output
2	4
2	3
3 2	
3	
2 4 2	
5	
1 2 3 2 1	
2	
3 3	

## Note

For the first example, the damage sequence is 3, 2, 3, 2, 3, 2,  $\dots$ . We can attack monsters 1, 2, 3 and 2 in order to eliminate all the 3 monsters.

For the second example, we can attack monsters 2, 2, 1 in order.