

Chessboard

Input file: **standard input**
Output file: **standard output**
Time limit: **3 seconds**
Memory limit: **64 megabytes**

Bobo had a chessboard with n rows and m columns. Rows are numbered by $1, 2, \dots, n$ from top to bottom, and columns are numbered by $1, 2, \dots, m$ from left to right. Cells are colored into black or white initially.

Bobo might perform q operations. The i -th operation changed the color (from black to white or vice versa) of the cell in the intersection of the x_i -th row and y_i -th column. He would like to know the number of connected components after each operation.

Note that cells s and t are in the same connected component if there exist cells $c_0 = s, c_1, \dots, c_k = t$ for some k where cells c_{i-1} and c_i ($1 \leq i \leq k$) share common edge and same color.

Input

The first line contains 3 integers n, m, q ($1 \leq n, m \leq 200, 1 \leq q \leq 2 \times 10^5$).

The i -th of the following n lines contains m character $b_{i,1}, b_{i,2}, \dots, b_{i,m}$. If $b_{i,j} = 1$ then the initial color of cell (i, j) is black, otherwise is white.

The i -th of the following q lines contains 2 integers x'_i, y'_i . The actual operation is $(x_i, y_i) = (x'_i \oplus o, y'_i \oplus o)$ where o is the number of connected components **before** the i -th operation ($1 \leq x_i \leq n, 1 \leq y_i \leq m$).

Note that “ \oplus ” stands for bitwise exclusive-or.

Output

For each operation, an integer denotes the number of connected components.

Examples

standard input	standard output
2 2 2 01 10 5 5 0 0	2 1
1 1 1 0 0 0	1